

VIDEO GAMES INDUSTRY LOST 8,500 JOBS SINCE JULY



GAME OVER

PRESS START

Independent market analyst Wanda Meloni reports that 8,450 video game industry professionals have lost their jobs since July 2008. Seventy-five percent of the games workers laid off since mid-2008 are from North America; the rest are in Europe and Asia. The job losses represent a 12% cut in the gaming industry's US workforce. At least 13 prominent US game studios have shut down, including Microsoft's ACES Studio, Ensemble Studio, and 3D Realms.

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